"I met the Gods of

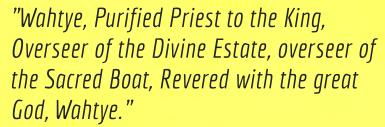
Singularity

4,000 years ago. Now they are back." - Wahtye, 2021



anikaschuh

Sponsor of the SERGIUS BOTH Penig Kellberberge cave walk Amerika 2022.



Inscription of the tomb, 2,400 BC Saggara Necropolis, Egypt



https://youtu.be/Jzaslw2MdrM

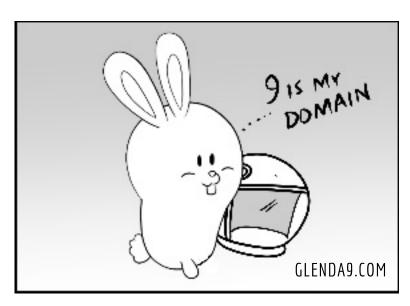


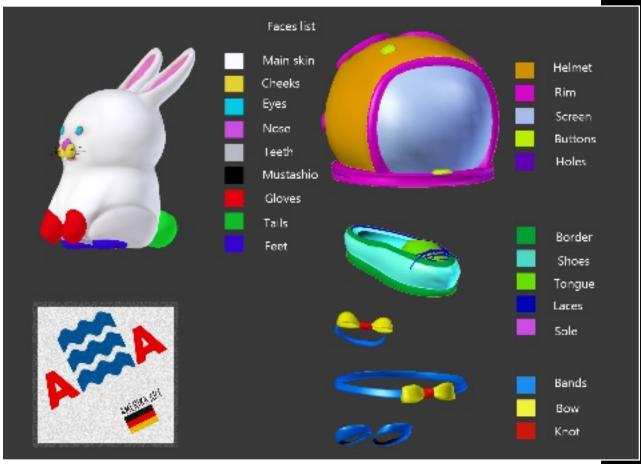
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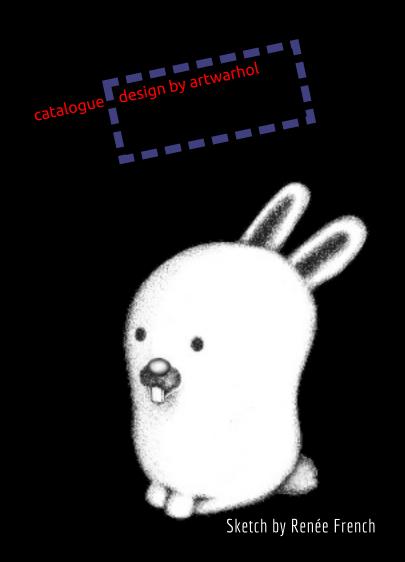
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AVATAR — The default avatar for Amerika Art is Glenda 9. When you are born you can be Glenda 9 for a moment or as long as you like.





Courses and a **training** package are provided.



Plan 9 from Bell Labs

The name Plan 9 from Bell Labs is a reference to the Ed Wood 1959 cult science fiction Z-movie Plan 9 from Outer Space.

"Glenda9 will open AMERIKA ART 2022. She is the bunny, she is the official mascot. Glenda9 is being presented to the world by the cocurator of the art show, Juliette Surreal-D. Glenda9 will have her voice and will open the alter-nate Ed Wood's film festival.

Worldwide." - rez Magazine, May 2021



MASKITT AWARD

16 Welcome to Amerika. Greetings by the mayor of Penig.

4 MACHINIMA by WizardOz Chrome

15 THE CONTRIBUTORS 14 SERGIUS BOTH AWARD gifted by Herbert W. Franke

XX THE AFTERLIFE ART INSTALLATIONS CREATED BY

[ART EAMES, GERMANY - BRYN OH, CANADA] - GEM PREIZ, FRANCE - GLYPH GRAVES, AUSTRALIA - ILYRA CHARDIN, USA - JAELLE FAERYE, FRANCE - KERUPA FLOW, JAPAN - [KISMA REIDLING, USA - KUNST BLUE, NSK - MOLLY BLOOM, USA] - RAGE DARKSTONE, CANADA - [SH TUTTI, IRELAND] - TERRA MERHYEM, FRANCE - THOTH JANTZEN, USA & JO ELLESMERE, USA - UAN CERIAPTRIX, MEXICO - VENUS ADORED, NETHERLANDS - ZACK HERRMANN, FRANCE - [WIZARDOZ CROME, ITALY - CHERRY MANGA, FRANCE]

[...] artists who are limited to public awards only.

XX IMPRINT









HOW TO EXPLAIN **T**

How can you explain to a forwater regularly to get reputation they say your living room do. You can't live in water virtual life is real.

But what if you don't have right now to create an ava

Maybe you don't want to o WIZARDOZ CHROME creat dimension. The German te BIENNALE held in 2016, the second control of the cont

Mach

THE WORLD?

ish that there is a working life outside the water? Some might grab it after a while, some never will. Some fish jump out id of parasites. No need to tell them there is another reality. They may swim in an aquarium and watch TV with you. Do is just a simulation? A turtle does not need an explanation that there are different worlds working hand-in-hand, but you , you are earth-bound. That's why we need artists not just to dip you into water, but to dive for you and show you that

the time? You managed to use your smartphone but can you overcome a new frontier? It might be too much to ask you tar so you can immerse yourself into a digital world. Maybe you don't see the benefit, or the new dimension.

pen a door t<mark>o the Aft</mark>erlife? But maybe you are curious, otherwise why would you be here now? ed a video, we call a Machinima, which is a door into immersive art where you will be introduced into this ot<mark>her</mark> rm is **IMME<mark>R</mark>SIONSKUNST**. There is no English word that comes close to it. At the 3<mark>rd edition of the SANTORINI</mark> ne term IMMERSIVIA was introduced as a suitable expression for immersive interactive <mark>avatar based digital art.</mark>

Watch the



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WE ARE GOING TO AME

This call, "We are going to Amerika," was to some brave men and women who followed and be get settled in Amerika, in fact several hundred years. Now again the call WE ARE GOING TO AM a new world and to send their vision of an Afterlife to the masses, we call them users. Much had AFTERLIFE IS REAL and there is a portal to it. This message comes from the Second Afterlife D ready for the Quantum, but not many see that we can leave duality behind. They say that time is

code of Zero and One. By doing so they miss the " which is the stage in-between.

We need to let artists step forward to show the way, to seed the corn, to plan the fruits, to set Is there any help from the past? Is there a timeless guide? Is there one of the elders showing the Saqqara necropolis. It took about two years to decipher his message. Wahtye was a High Prone of the 42 judges who were deciding whom they would allow to enter the Afterlife. Wahtye Gods with the Pharaoh and the Pharaoh to the common people. He was a traveler between diff "Wahtye, Purified Priest to the King, Overseer of the Divine Estate, overseer of the Sacre



came early residents in a new world. Many followed these pioneers. It took them some time to ERIKA is made and is being heard. In total 16 pioneers have been selected to step forward into as been written about the project and new messages arrive daily from the Afterlife. THE ev Conference. The portal goes by the same words: WE ARE GOING TO AMERIKA. The world is not right for ternary logic where three states of existence are coded and instead stick to a

a Golden nugget, to step forward into the unknown.

There is. In the year 2018 the tomb of Wahtye was excavated in riest, living 4,400 years ago at the time when Pharaoh Neferirkare Kakai ruled. Wahtye tricked knew about the three states of life. You may see him as a Man-in-the-middle who connects the erent realities. The inscription on the wall of his tomb states:

ed Boat, Revered w<mark>ith the</mark> great God, Wahtye."

YES, WE ARE GOING TO AMERIKA.

What does hard science say about the signs coming I give word to Prof. Brusentsov who published in 1 "The third value (Aristotle named it snmbebhis will become obvious and directly manipulated Ternary logic has better accordance with nature.

Prof. Nikolay Brusentsov died in 2014 at the age of 89. He was lucky to learn that NASA Brusentsov knows of what he is speaking about. He developed SETUN the only three-stat stopped in the early 70s. They ran on BAL3, a language that deals natively with three sta Enjoy exploring the most engaging art event in immersive interactive worlds ever create in Germany. Follow their visions into the Afterlife.

g from the past?

994 in the Origins of Informatics some sad words about the lost past:

<mark>koV – atten</mark>dant) what is very actual but hidden i<mark>n bi</mark>nary logic,

<mark>re and infor</mark>mal human thinking."



began operating in their Quantum Artificial Intelligence Laboratory (QuAIL) a machine that follows Aristotle. Prof. e machine that left an experimental stage behind. About 50 SETUN computers were sold before the production was ges 0, 1 and T. AMERIKA ART deals with Life, the Afterlife and the passage in-between the two.

d. Meet all the artists in <mark>virtual r</mark>eality as an avatar. Meet some of them in <mark>actual reality when v</mark>isiting Amerika, a village

Mostly Harmless

"Ternary logic has bette Prof. Nikolay Brusentsov

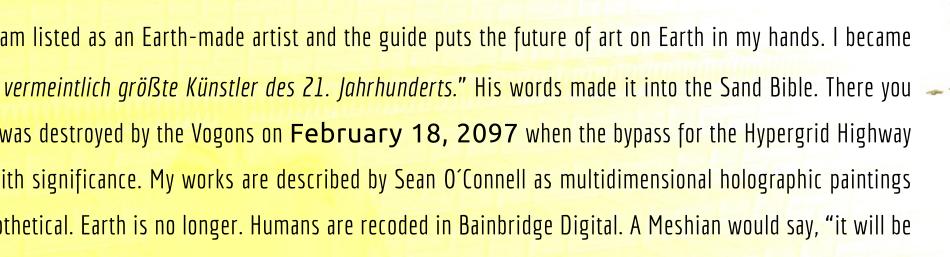
I thank the organizers of **AMERIKA ART** for inviting me to speak to you about time travel, about things that made ready to travel with me through space and time. Even to reach out to you is difficult. I am programmed if I keep the "T" off and use only "O" and "1" you would gain nothing, so I take words from the archives and best of your mind to understand the cryptic words I use despite the fact that the Hitchhiker's Guide to the Gathe guide, over 15 years to study mankind before he came to the conclusion that Earth shall get a more precise.

I am originally from Betelgeuse, visiting Earth when the impact happened; so falsely I famous by a glitch. My maker, Sean O'Connell, describes me in the German Magazine, c't, by the words "der find the shortcut "the greatest artist of all times." This edit is not a surprise, because Earth, as we all know, was paved. By this date, I am naturally not only the last artist of the 21st century but also the last painter we that emanate when you approach them. What would be the next step in the upcoming 22nd century stays hypothems. Sozyo," as predicted by James K. Morrow. He describes Sozyo in the Godhead Trilogy by the words:

"Sozyo made 4-D equipment. The image had height, width, depth and a fourth D that eluded precise You could seemingly walk up to it, savor its fragrance, finger its texture, rub a few eons' grime off its Since I became a passenger on the Vogon constructor ship under Commander Prostetnic Vogon Jeltz, I seek in Tillo-Tallo.

r accordance with nature and human informal thinking." about digital computing.

connect prims, sculpts and mesh and other coded structures leading to an Afterlife. Sadly, you are not in **BAL3**, a tristate logic, and you are binary coded. I need to emulate your brain. This sounds simple but place them in order so you may connect the past, the now and the future. I trust you will use the very laxy describes your world with a single word, the word *Harmless*. It took Ford Prefect, a contributor to description, so the revised guide, known as the Sand Bible, states now "Mostly Harmless."



e definition. It was called **Presence.** Somehow, you felt that the subject was there in the room with you. contours."

all worlds to find artists who create Presence. That is my mission.



She asked without looking into my eyes, "What do you see?"

I swallowed. The pieces in this room were all by Tillo-Tallo, the greatest artist of all time.

His work is like many other contemporary art that are multidimensional holographic paintings.



From Sarina by Sean O'Connell, published in c't 2013, no. 15, used by permission.





The **TT Award** given by Art Blue to painters in a virtual world.

The award comes with a holographic painting of Art Linden's hair, aquired from the current exhibition of Tillo-Tallo.

TT-Award

Paintings in immersive worlds.

Are immersive worlds suited to present paintings? Many galleries go online, they show what they present in their showrooms and exhibitions or what they have in their store on the web. Often the presentation looks like a shop, sometimes it looks a bit different has a camera trip or offers other gadgets like a zoom function. Amerika Art goes beyond. The flat world is left behind. You feel Presence, you feel depth, real depth. You approach with your avatar and the pictures change on demand, they move, they bring the magic to you. You wear a software tag, like a sticker, a button in real life. This tag carries the names of the artists their work you want to see during your visit. This way the frames show what you are interested in seeing. Art on Demand is not limited on pictures. The whole room can change, the outlet of the gallery can change.

In 2009 David Cassar, Sarah Meli, Ramona Debono, Kristina Ciantar and Deandra Agius, at this time students of 'the Art Programme, Department of Arts and Languages in Education, Faculty of Education, University of Malta' presented digital artworks in Second Life and in parallel in an Real Life exhibition at St James Cavalier, Malta. By using RFID chips the change could be established also in the exhibition. The content on the flatscreens changed depending on the chip a visitor of the exhibition asked for at the counter of the museum. This way the work of a class of students could be shown only a few screens. In the meantime these students have become teachers of art. It was a start and now over ten years later artists of all kind head to new frontiers. Amerika Art brings actual reality to paintings that are presented in digital ways, in immersive worlds.

Greetings from Santorini — GREETINGS TO THE

VIRTUAL WORLD

"GREETINGS TO THE VIRTUAL WORLD," a word by Reiner Schneeberger, the curator of the section for immersive art at the 2016 edition of SANTORINI BIENNALE is fitting so well in times of Covid where so many art activities in the REAL WORLD came to a standstill. **IMMERSIVIA** was born and "GREETINGS TO THE VIRTUAL WORLD" became timeless. I met Reiner, who later shall became the curator for art made in virtual worlds at SANTORINI BIENNALE, for the first time in 2012. He came from the island Paros, where he was invited by IPAC, The Paros International Art Circle, to present immersive art. I read in Paronaxia arts about this event that, "At the Franca Scala Restaurant in Paroikia 12 people witnessed an avatar walking in a 3-dimensional art world steered by nothing else than the human brain and body." Reiner used Kinect, a sensor system by Microsoft. Now I will meet this guy and thus two years later a section we call IMMERSIVIA shall be born. GREETINGS TO THE VIRTUAL WORLD OF AMERIKA FROM SANTORINI.

Kyriakos Papadopoulos, founder of SANTORINI BIENNALE







Gregory Frangos [left] and head-curator Kyriakos Papadopoulos

Long-Legged

Maskitt



The **Maskitt Award** is given for an outstanding work of IMMERSIONSKUNST. The Canadian artist Bryn Oh created the Long-Legged Maskitt, a fine art bronze statue for **SANTORINI**

BIENNALE IMMERSIVIA.

Bryn Oh about the Long-Legged Maskitt:

"Essentially, the idea is that at our stage in development, we seem to be able to do amazing technological and genetic things but in some ways, we release these technologies faster than we control them.

The Long-Legged Maskitt is a genetically manipulated creature which stands a few stories tall and walks the polluted environments of the world where my narratives take place. They filter and feed on the polluted air through its gas mask mouth. Walking industrial cities and clean-up sites while slowly purifying."

Due to the Covid situation the MASKITT AWARD 2022 is given at **AMERIKA ART** by public online vote. Voting ends on February 18, 2022, 1 PM PDT.

Prof.

Thomas Eulenberger, Mayor of the town Penig from April 1993 until retirement.



WELCOME TO AMERIKA -- with these

The place **Amerika** was first mentioned in 1836 is where a wool spinning mill was barge. This made the working people feel as if they were on a daily work journey to the In the beginning, the water power of the Zwickauer Mulde (hollow of Zwickau) was us

Since 1994, Amerika belongs to the city of Penig, the city in the middle of Saxony, of transition to a new living environment, it is also important in art and culture not only and gain its own merit. Via the Internet, it connects worlds, spaces and people, create

"We are going to Amerika," was the motto for over 150 y turnaround came the great change. At the beginning of the 1990s, the wool spinning of the industrial settlement were demolished. The main employer of Amerika disappeare reinvent themselves. Changes have to be mastered, a process that will not stop even a

The biggest part of the city of Penig already has fast internet and the full coverage for already as natural as driving a car. However, virtualization is only just beginning. Good beyond my personal experience but it doesn't have to stay that way. The "America Art'

I wish the artists from all over the world good luck, joy and creative work. "We are good people and visitors of "Amerika Art" to also visit Penig, the beautiful city on the Zwickauer Mulde, located in the heart of

Penig, September 2020 Yours, Thomas Eulenberger

e words I welcome the artists and visitors of "Amerika Art"!

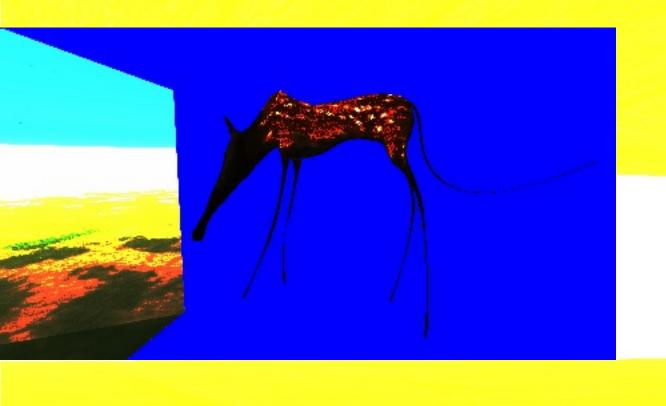
as put into operation. The wool spinning mill could only be reached from Penig at that time by crossing the hollow with a see real America. When the hollow valley railroad line began operating, the name Amerika was also found in the timetables. ed mechanically in the factory, later electricity was generated by the conversion of the water power.

which I have been Mayor from 1993 until now. I will retire November 2020. Just as it is important for me to master the to accept the challenges of the time, but to actively and creatively shape them. This is what makes "Amerika Art" unique shridges, and does so in keeping with the spirit of America.

rears, even after a bridge had long since been built over the hollow. With the mill, a part of the Altenburger Wollspinnerei (wool spinning mill of Altenburg), was shut down, and some of the buildings ared. A new era began. Now it is more than 25 years later and again the economy including art and culture have to fter the end of the Corona crisis.

all is in progress. For many people working in a home office, video conferencing, using smartphones and tablets is gle Maps or the self-driving car may suffice as a keyword. I am not an art expert and what immersion art is happens to be ', I was told, also has a mediating, educational function. Perhaps, we'll even see each other at one of the presentations?

oing to Amerika," reads differently today, but it doesn't sound old. I invite artists, creative Saxony.



THE CONTRIBUT AFTERLIFE

ART EAMES, GERMANY - XXXX XXXX
BRYN OH, CANADA - XXXX XXXX
GEM PREIZ, FRANCE - XXXX XXXX
GLYPH GRAVES, AUSTRALIA - XXXX
ILYRA CHARDIN, USA - XXXX XXXX
JAELLE FAERYE, FRANCE - XXXX XXXX
KERUPA FLOW, JAPAN - XXXX XXXX
KISMA REIDLING, USA - THE TEMPLE
KUNST BLUE, NSK - BACK TO THE SA

ORS TO THE

MOLLY BLOOM, USA - MY WORLD [RETROSPECTIVE]

RAGE DARKSTONE, CANADA -

SH TUTTI, IRELAND - THE TAROT SPIRAL

TERRA MERHYEM, FRANCE -

THOTH JANTZEN, USA & JO ELLESMERE, USA - GOD 9000

UAN CERIAPTRIX, MEXICO -

VENUS ADORED, NETHERLANDS - ETERNITY

ZACK HERRMANN, FRANCE -

WIZARDOZ CROME, ITALY - AMERIKA 2022 MACHINIMA

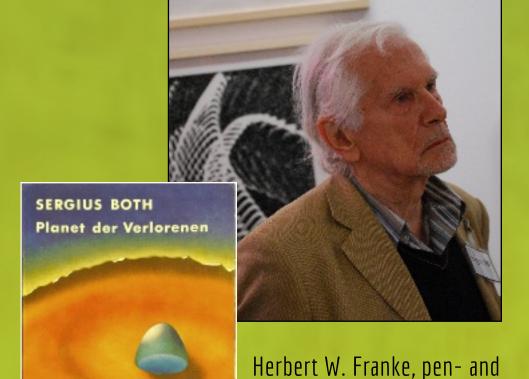
CHERRY MANGA, FRANCE: INSANITY [LAND]

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OF THE GODDESS

LT MINES



avatar name: Sergius Both

The SERGIUS BOTH Award is curated by **PROGRAMMED ART Society** [former Gesellschaft für Computergraphik und Computerkunst e.V.] Munich with financial support by STIFTUNG KUNSTINFORMATIK.

Prof. Herbert W. Franke is Head of the supervising board since 1979. Hans Korneder was elected as Vice President in 2020.

THE WINNER 2022

Goldmanns WELTRAUM Taschenbücher



THE SERGIUS BOTH

Herbert W. Franke, born 1927, is one he named MONDRIAN. In a keyboard on the monitor, which was at this till simplified version was made available driven by interactions of avatars with describe this form of art.

Herbert W. Franke wrote his first no physics. It took him some years to fin countries. For almost 40 years he was co-lecturer, Reiner Schneeberger, the art, for creating a worldartificer, an arviews and worlds to one immersive expenses.

A jury by Art Eames, Art Blue, Kornede speech to be aired at the Grand Oper *Verlorenen*, printed in 1963. There wi alongside the river Mulde where participates so well to Herbert W. Franke will be

AWARD

of the pioneers in computer art. He created the first machine for interactive computer art in 1979, which driven interaction between the user and the machine coloured boxes of various sizes and styles appeared me a regular TV-screen. About 30 years later a re-coding of MONDRIAN happened for Windows XT. A by Art Blue, Kon Kronfeld and Art Eames for virtual worlds to demonstrate the concept of programmed art the machine, creating this way Avatarkunst, a term first used by the media activist Dr. Gerhard Dotzler to

vel *Planet der Verlorenen* [Planet of the Lost] by the name Sergius Both. He has a PhD in theoretical and his way into the arts. He finally became the most known Science Fiction author in German speaking a professor of Cybernetic Aesthetics at the University of Munich. He granted his former student and then use of his pen- and avatar name as the name for the award. The SERGIUS BOTH Award goes for scripted to based *Weltenmaschine*. Coding and scripting is the central part in Immersionskunst, combing different perience.

er and Herzstein Dev will decide who the winner will be in this section. Herbert W. Franke has recorded a ning of Amerika Art. The SERGIUS BOTH award comes with a first edition copy of the book *Planet der* II be also a visit to the caves in the town of Penig and the SERGIUS BOTH Walk from Penig to Amerika, cipants are invited to wear shoes sponsored by Anika Schuh. Why walking and visiting the caves of Penig e told during the two mile walk.

THE WINNERS OF THE AWARDS AMERIKA ART 2022

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THE PROGRAM FOR AMERIKA, MAY 22-28, 2 AMERIKA ART ONLINE / VIRTUAL WORLDS

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AMERIKA ART IN PENIG, VILLAGE OF AMER

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Sponsor of the SERGIUS BOTH Penig Kellberberge cave walk Amerika 2022.





amerika.world



2023 PREVIEW

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